### **Anatomy of an XML Exchange**



# Modules Roadmap: You Are Here



### **Objectives Roadmap**

This module supports the following course objective:



Define the physical components of an XML exchange.



Identify basic XML components that are used in the NIEM structure.



Write and/or extend an XML schema conformant to the NIEM Naming and Design Rules (NDR).

#### **Module Objectives**

- In this module, we will review:
  - Common terminology used in XML exchanges.
  - Physical and logical elements of an XML exchange.
  - How XML exchanges integrate with existing systems.
  - Different approaches to exchange design.
  - Design considerations for security, scalability, performance and maintainability.



#### **Common Terminology**

- XML eXtensible Mark-up Language used to define and serialize data as well as define schemas, transformation rules, web services and visual presentation.
- Message one or more XML documents containing the data to be shared.
- Publisher An entity / software program that initiates a "One Way" exchange.
- Subscriber An entity / software program that receives messages in a "One Way" Exchange.



#### **More Terms**

- Requestor An entity / software program that initiates a "Two Way" exchange.
- Responder An entity / software program that receives "Request Messages" and returns "Response Messages" in a "Two Way" Exchange.
- Web Service A type of program that allows a remote system (Client) to interact with a program on a local system (Server) using XML messages.

#### **More Terms**

- XML Document (.xml) A file that contains actual data and conforms to the rules of XML syntax (also known as "Instance Document").
- XML Schema Document (.xsd) a set of rules to which an XML document must conform in order to be considered "valid."
- Web Service Description Language (.wsdl) –
  Pronounced "wiz-dull", a document (containing XML)
  that describes the functionality of a Web Service.
  (Like a "Service Contract").

#### **Even More Terms**

- XML Stylesheet (.xsl) An XML document that describes how XML data should be visually rendered.
- XML Stylesheet Transformation (.xslt) An XML document that defines the rules by which a file defined by one schema is transformed (mapped) to a file defined by another schema.

#### XML Message Exchange Patterns

- One-way exchange
- Publish/Subscribe exchange
- Two-way exchange (Request/Response)
- Federated Query



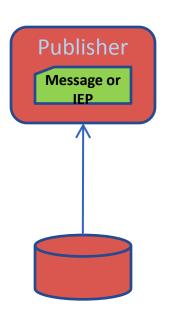
#### XML Message Exchange Patterns

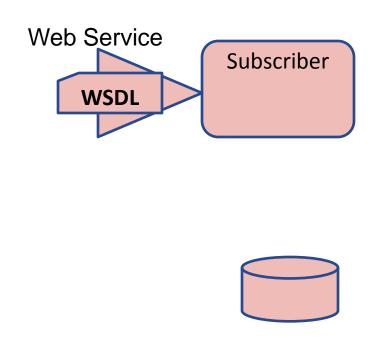
- Simple "One Way" exchange pattern
  - Messages are "Pushed" by the Publisher.
  - Sent directly to one (1) Subscriber.
  - Can be transactional or batch.
  - Transport neutral (Web Service, FTP, E-mail, etc.).
  - Protocol Acknowledgements.



# Elements of a one-way "2-party" exchange







### XML Message Exchange Patterns

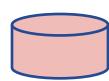
- "Publish / Subscribe" exchange
  - Single Message "Pushed" by the Publisher.
  - Delivered to one or more Subscribers.
  - Can be transactional or batch.
  - Transport neutral (Web Service, FTP, E-mail, etc.).
  - Protocol Acknowledgements.
  - Very scalable Publishing component is insulated from subscribers.
  - Only sends (1) "Fire and Forget" message...



### **Publish / Subscribe Exchange**

Message Broker Message Switch Service Bus

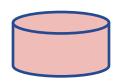






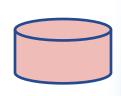


Subscriber 2





Subscriber 3



Broker device insulates Publisher from diverse subscriber interfaces

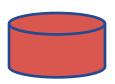
### XML Message Exchange Patterns

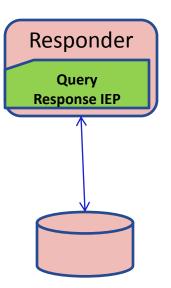
- Two-way exchange (Request / Response)
  - A "Requestor" sends an XML message requesting certain specific information.
  - A "Responder" replies with an XML message containing the requested information.
    - (Example: results of a query or "next case #")
  - Typically implemented via Web Services.
  - Typically synchronous response.



# Elements of a Request / Response Exchange





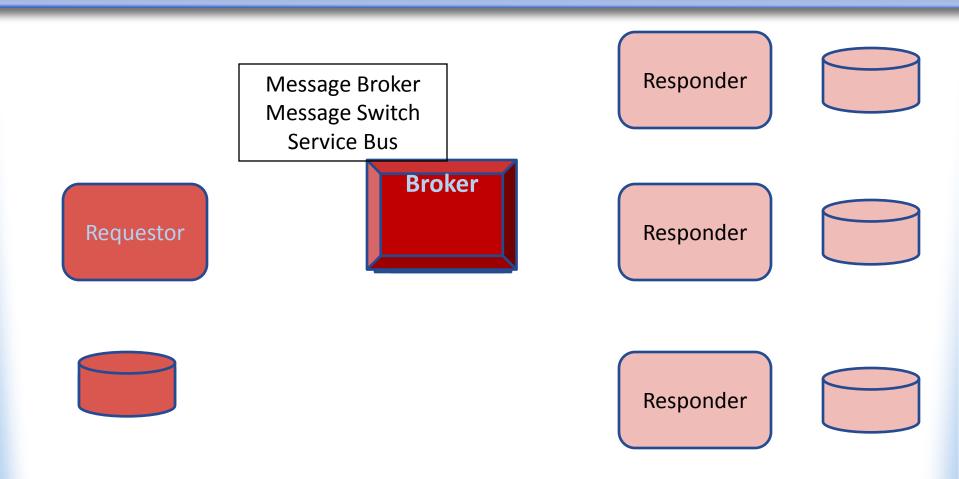


### XML Messsage Exchange Patterns

- Federated Query
  - A single request message may yield numerous response messages.
  - Not all respondents may have data for every request.
  - Typically built using a "Message Broker" device.
    - Broker is aware of (or can source) all possible responders, Requestor is insulated.
    - Broker aggregates multiple responses to requestor.



## **Federated Query Exchange**



### **Interfacing to Existing Systems**

- XML Exchanges are designed for interoperability.
- Many tools available for working with XML in almost any SDK environment.
- Developers can write code (better performance) or use a transformation tool or broker device (quicker to deploy and easier to maintain).



### **Simple Data Transformation**

Existing
Data
Schema

Existing Data Records

Transformation
Stylesheet
(XSLT)

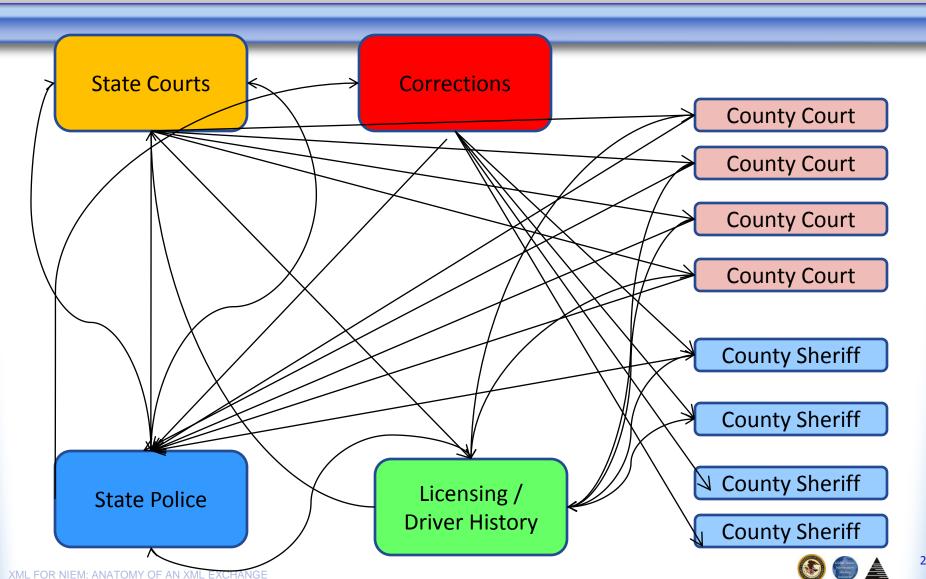
Broker or Transformation Engine

New XML Schema (XSD)

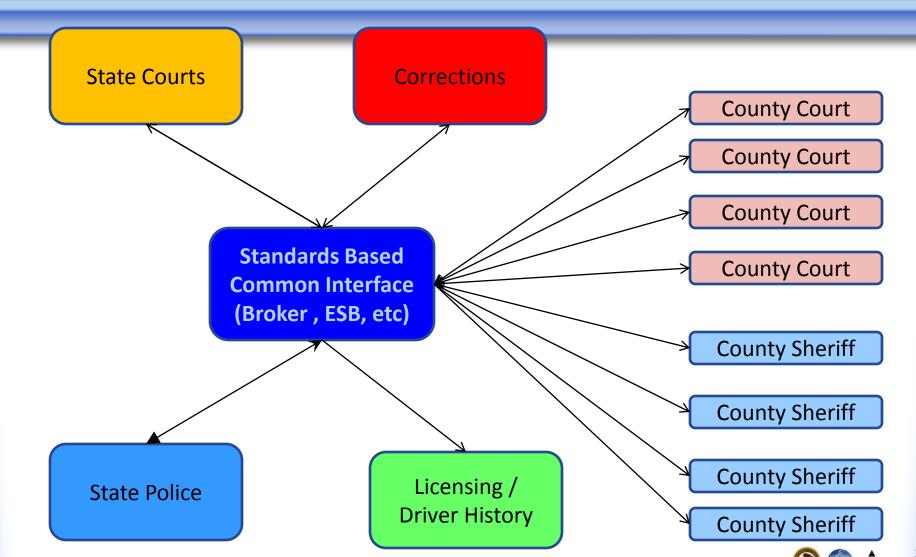
### **Common Design Challenges**

- Often driven by specific initiative.
- Enterprise Architecture under-funded or deferred.
- Rogue Design elements introduced.
- Early decisions (or non-decisions) shape the architecture for years to come.

### **Accidental Design**



### **Thoughtful Design**



### **Module Summary**

- In this module, we reviewed:
  - Common terminology used in XML Exchanges.
  - Physical and logical elements of an XML Exchange.
  - How XML Exchanges integrate with existing systems.
  - Different approaches to exchange design.
  - Design considerations for security, scalability, performance, and maintainability.



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